

ECO Mixer Protection

Universal preservative agent on the basis of renewable raw materials
Product No.: 310029000

Product Information:

Properties:

- can be used for concrete mixers, block machines and all tools
- machines and tools remain as good as new for a longer time, if preserved regularly

Application:

concrete mixers
construction machines
block machines
concrete trucks
tools

New tools and machinery should be sprayed with ECO Mixer Protection before use. It is to be expected that the product can be assessed as "easily biodegradable" due to the used ingredients.

Used or dirty construction machinery should be cleaned with full jet of water. Remove large residues of concrete and mortar, if necessary a pre-treatment with REBANit S is recommended. Apply a saturated film of Eco Mixer Protection (undiluted) generously to the clean surface with an appropriate painting or spraying system. Do not allow product to get into the environment uncontrolled.

Quantities to use:

depending on the type and absorbency of the mould
30 - 50 ml/m² for first application
20 - 50 ml/m² for all further applications

Vegetable oils can sometimes have a significant influence on the resistance of certain rubber seals. To be on the safe side, we recommend checking the compatibility of the parts that come into contact before use.

Specifications:

Appearance: liquid
Colour: amber
Density: 0.87 ± 0.02 g/ml

Storage:

Protect against frost and dirt. Under normal storage conditions (closed container, 20 °C) minimum shelf-life 12 months.

Packaging:

container 1000 l, drum 210 l, can 20 l
Please ask for further package sizes.

Safety Rules:

See EC safety data sheet.

The product should only be used with suitable protective gloves (EN 374) and safety goggles (EN 166).
When used, ensure good ventilation (5 to 15 air exchange per hour) or exhaust suction device to use.
Do not breathe spray.

Assistance:

Please contact our Technical Application Centre.

Industrial use

Recommended frequency and duration of use:
up to 8 hours / day with local exhaust